

Hidden Leaders - Print & Play

About the print & play

The print & play is optimized for lower color black/white printing. Printing in color makes the faction icons more easy to read.

The design is a simple prototype to test and experience the game. You can get an idea of the real design by following us on social media and hidden-leaders.com

Instructions for the print & play

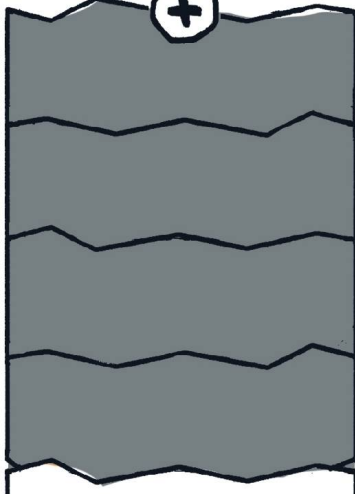
1. Print the "hidden_leader_print_and_play.pdf" once
You can start by only printing pages 1-10 if you want to try the base (tutorial) version first and print pages (11+12) later.
2. Cut out all cards and the board
3. Add 2 markers (e.g. wooden cubes, pawns) for the power track (ideally one in red and one in green)
4. Print/Read the [rules](#)
5. Play the game
6. Play it again :)
7. Give us feedback & share your experience on social media - Thank you!

You can easily contact us to ask any questions or share your feedback by addressing [@boardgamegoblin](#) on Twitter, [@hidden.leaders](#) on Instagram or email us at info@bffgames.org

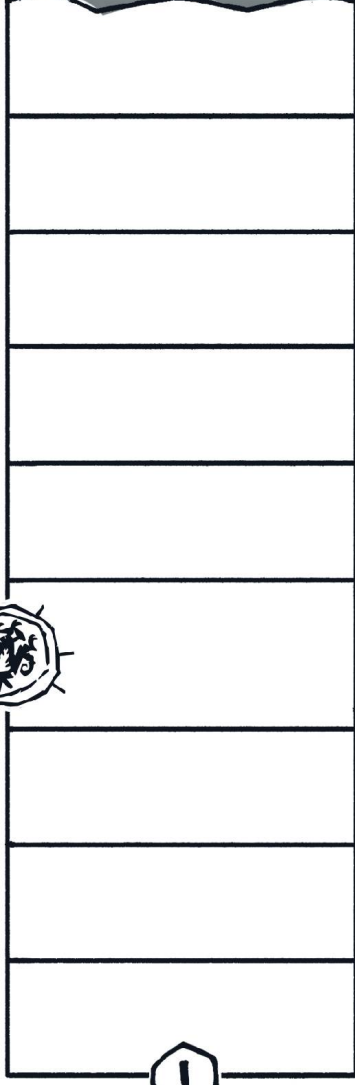
A colored version of the print & play will be provided to all Kickstarter backers. With the official start of our Kickstarter campaign we will select a random person using the hashtag **#HiddenLeaders** on Instagram, Facebook or Twitter. The winner will win one official Hidden Leaders game and receive it before anyone else.

>> If you are looking for the rules, check them out [here](#) <<

GRAVEYARD



TAVERN OF HEROES



HARBOR



WILDERNESS



2 PLAYERS

8



Turn-Summary

1. Play 1 hand card & perform its ability **OR** Discard up to 3 cards
2. Draw from AND/OR until you have 4 hand cards
3. You have to discard 1 hand card to
4. Fill up the with cards from

6 PLAYERS

5



Turn-Summary

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THE WATER PEOPLE



With the death of the Emperor they desperately try to restore peace on the island.

Victory:

- 1) & next to one another
- 2) & on the same space



3 & 4 PLAYERS

7



Turn-Summary

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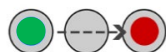
THE IMPERIAL ARMY



They served the Emperor with devotion, yet without a clear leader they have forgotten the language of peace.

Victory:

At least 2 steps ahead of



Min. +1

THE UNDEAD



As the enemies of all life, they worship destruction and chaos and try to escalate the war wherever they can.

Victory:

& both on the darks space



5 PLAYERS

6



Turn-Summary

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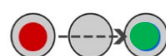
THE HILL TRIBES



With order falling apart, they started an uprising against the crumbling Empire.

Victory:

At least 2 steps ahead of



Min. +1

ICON OVERVIEW

- face-up (hero)
- face-down (hero)
- Harbor (draw pile)
- Wilderness (discard pile)
- Tavern (open display)
- Graveyard (killed heroes)
- Player (oneself & other)



SHAKY SHARPSHOOTER



-1
Kill 1



DEPRESSED DRUID



-2 AND **-1**



CAVE KEEPER



+2 IF no card is in



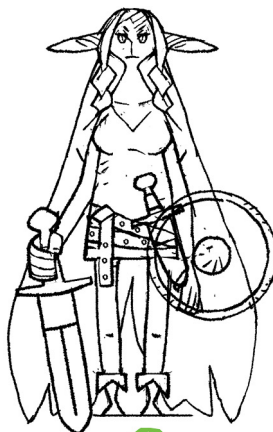
DREAMY HERMIT



+1
OR **+2** IF marker is
behind marker.



LONG-EARED LONER



+1
Choose another . Turn 1 of
their OR around.



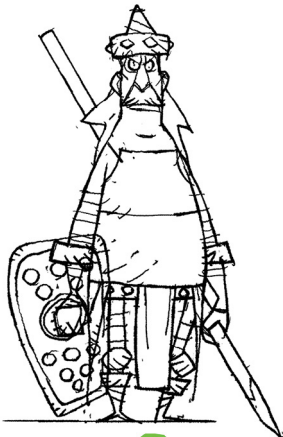
SPIRITED SHAMAN



+2 IF you have another
 in your party.



GRUMPY GUARD



+1
Draw up to 3 cards from



FAMILIAR HANDLER



+1
Put 1 hand card
into your party



CURIOUS TROLL



-1 OR **+1**
You may look at 1



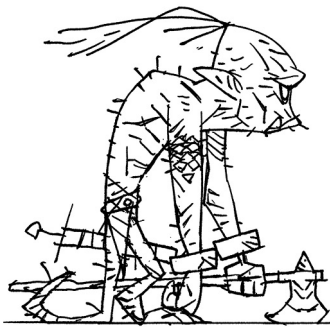
FURIOUS PIGMAN



-1 AND **+1**



BORED GOBLIN



-2 IF you have 1 or more in your party.



CURIOUS CAT LOVER



-1

Draw 1 hand card from another . Put it in your party



WARTY WITCH



-1 OR **+1**

You may exchange 1 of your hand cards with 1 of your



SHORT-SIGHTED SOLDIER



+1 AND **-1**



UNDERESTIMATED SQUIRE

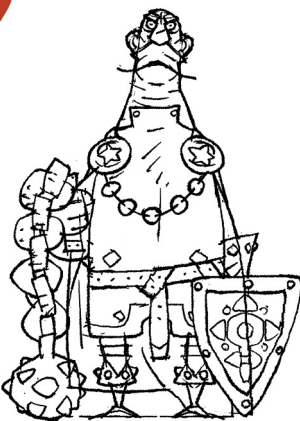


+1

Choose another . Turn 1 of their OR around.



FLAILING KNIGHT



-1 AND **-2**



UNDERPAID MERCENARY



+2 IF no card is in



MODEST MONSTERSLAYER



+1

Draw up to 3 cards from



ACE FIGHTER



+1

OR +2 IF marker
is behind marker.



CANNED CAVALIER



-1

Kill 1



WHISKERED VIKING



+2 IF you have another
 in your party.



WELL-AGED WARRIOR

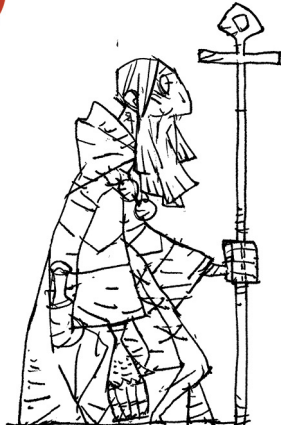


+1

Put 1 hand card
into your party



GROGGY PREACHER



+1 OR -1

You may look at 1



QUEER QUARTERMASTER



+1 OR -1

You may exchange 1 of your
with 1 card in your hand.



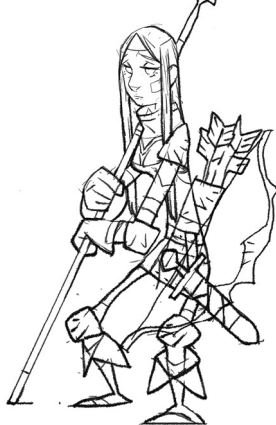
ANGRY PRIESTESS



-2 IF you have 1 or more
 in your party.



RESILIENT REARGUARD

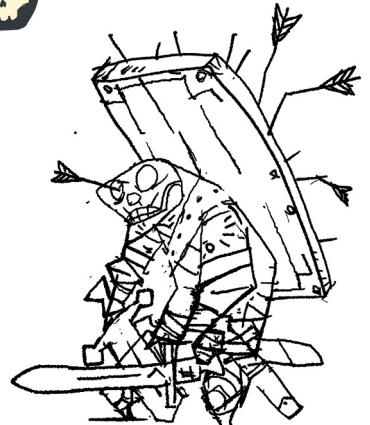


-1

Draw 1 hand card from another
. Put it in your party



BONY TARGET PRACTICE



+2 AND/OR +2



UNCONFIDENT EXECUTIONER



+2 AND **+2**
Kill 1



GHASTLY GRANNY



Choose 1 of your . Perform
this card as if you played it.



APISH HONORGUARD



+2 OR **+2**



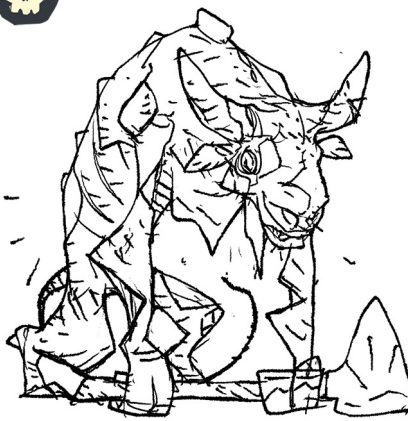
NIGHTMARISH NORTHMAN



+2 OR **+2**
Kill 1 of your AND 1
of another



HALF-EATEN BULL



+2 AND **+1**
Kill 1



INSIDIOUS IMPALER



Kill 1 card in . Perform this
card as if you played it.



WELL UNSTRUCTURED MUMMY



+1 AND **+1**
Put 1 hand card
into your party



WILL-BENDING WITCH



+1 OR **+1**
Exchange your hand cards
with another



MUMMY MYSTIC



+1 AND **+2**
Exchange the top card
from with 1 of your



SUN-SHY SKELETON



Perform the top card on
👤 as if you played it.



WRAPPED WARRIOR

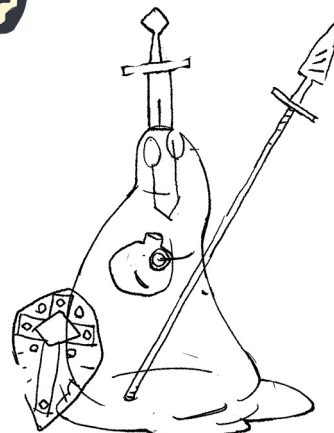


+1 🛡️ OR +1 🏔️

Draw the top card from 👤



SLUGGISH SLIMEMONSTER



+2 🛡️ AND +2 🏔️

Kill 1 🗡️



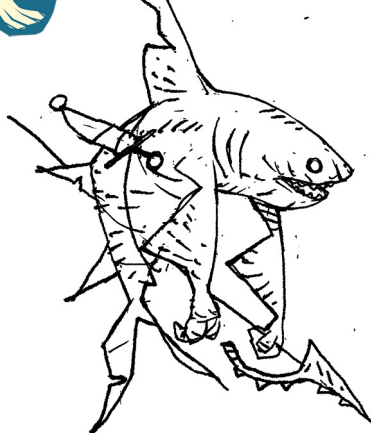
DROWNED DESERTER



If there is a leading marker
-1 leading marker
OR +2 marker behind.



VEGETARIAN SHARKGUARD



-1 🛡️ OR -1 🏔️

Choose 1 👤

Put 1 of their 🗡️ in 🔥



LEERY LIZARD



-1 🛡️ OR -2 🛡️



FURIOUS FROG



-2 🛡️ AND/OR -2 🏔️



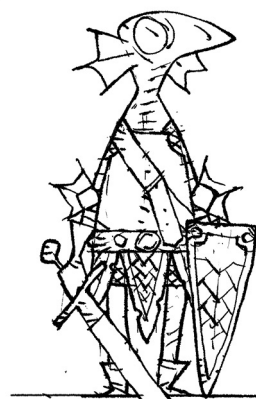
APATHETIC WATERPRIEST



-1 🏔️ OR -2 🏔️



HOPEFUL SALAMANDER



-1 🛡️ AND -1 🏔️

Take 1 card from 🍷

Put them in your party 🗡️



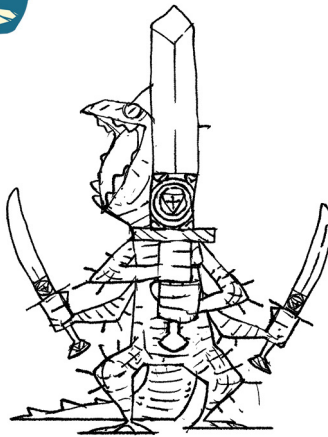
FEARSOME FISHMAN



IF there is a leading marker
 -1 leading marker
 AND +1 marker behind.



TRIPLE SWORD LIZARD



If there is a leading marker
 -1 leading marker
 OR -3 leading marker.



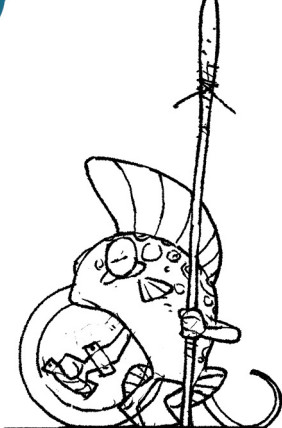
SALTWATER SAGE



Turn around 1 of your
 Perform this card as if you played it.



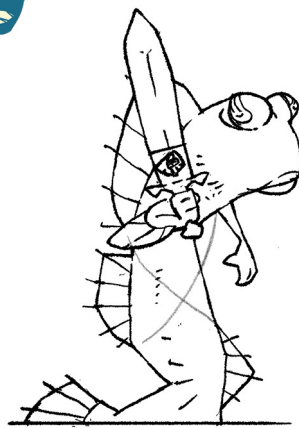
MINOR FISHGUARD



-1 OR -1
 You may look at 1



AIMLESS EEL



-1 AND -1
 Kill 1



BLUDGEONING BLOWFISH



-1 AND -1
 Turn around 1 of another
 OR look at 1



VOODOO WITCH



-1 AND -1
 Put 1 hand card
 into your party



DECEASED EMPEROR



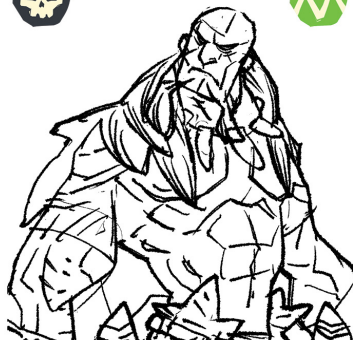
As indicated by the icons,
 the Deceased Emperor counts
 as 1 hero for each faction.



PAVYR - THE OPPORTUNIST

As a foreigner, Pavyr's ties within Oshra are weak. He will ally with anyone to claim the throne.

5



MYRAD - THE BANISHED

Myrad challenged the Emperor many years ago. Defeated, he is gathering an army to take revenge.

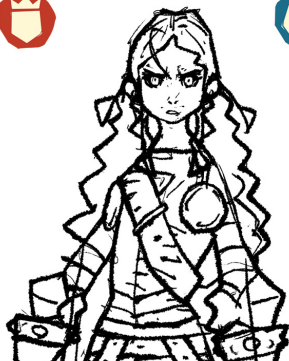
3



ENNED - THE KIND

Enned tries anything to maintain peace. Due to her young age however, she can be easily manipulated.

6



CYRA - THE RIGHTEOUS

Following in the footsteps of her father, Cyra wants to restore order and peace within Oshra.

2



LEMRON - THE WISE

Although Lemron lost her sight, she never turned a blind eye to the countless injustices of the Empire.

1



XIADUL - THE BASTARD

Xiadul has no right to the throne. Still he is determined to become Emperor, no matter the cost.

4



INTIMIDATING TRIBESMAN

+

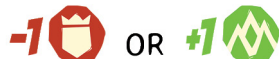


Choose 1 . X is the number of in their party. max. -3



RIGHTEOUS BATTLE MAID

+



Choose 1 They have to kill 1 of their



HANGRY BARBARIAN

+



X is the number of cards in the which are not



JOYLESS CHIEF



+



Draw 2 cards from . Put 1 of them into your party and 1 into



DOUBTFUL PRIEST



+

to your left decides **+2** OR **-2** . You may play another card that is not



HEART BENDING BARD



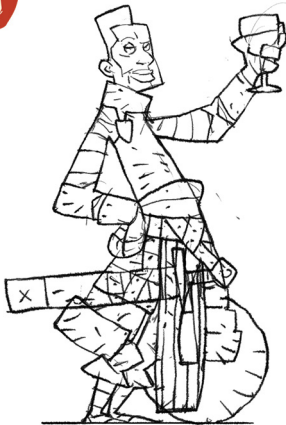
+



X is the number of cards in which are not



BATTLE CONNOISSEUR



+



Draw 2 cards from . Put 1 of them into your party and 1 into



ALMOST-EVIL SCHOLAR



+



Choose a . **X** is the number of in their party. max. -3



ANDROGYNOUS ASSASSIN



+



Guess 1 faction.
Turn around 1 of another .
Kill this IF you guessed right.



HALF-HEADED WIZARD



+



Exchange 1 card from with 1 of another



GORGEOUS GORGON



+



Choose 1
Kill 1 of their at random.



RAVEN WHISPERER



+



Take 2 cards from . Put 1 of them into your party and 1 into



RESURRECTED RAM

+



+1 AND **+1**

Exchange 1 card from with 1 of your



NOTORIOUS NECROMANCER

+



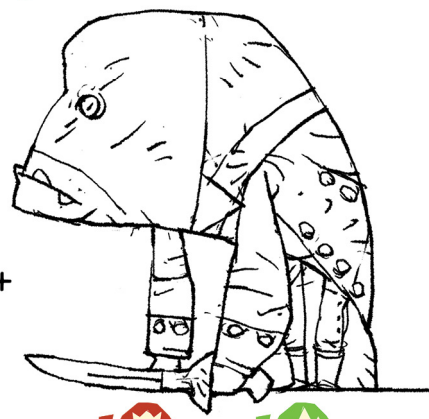
+X AND **+X**

X is the number of cards in max. +3



PESSIMISTIC WHALEMAN

+



-1 OR **-1**

Draw 2 cards from . Put 1 of them into your party and 1 into



TENTACLED ORACLE

+

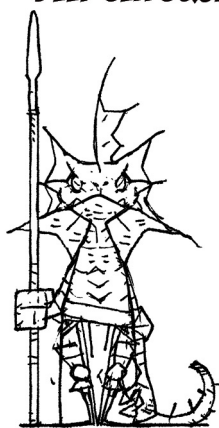


Reveal the top 2 cards from
-3 AND **-3** IF none of these cards are a card.



DEEP SEA SQUIRE

+



-1 OR **-1**

Take 2 cards from . Put 1 of them into your party and 1 into



DOUBLE SHIELDED TURTLE

+



-X OR **-X**

Choose 1 . X is the number of in their party. max. -3



CLAMPED KRILL GUARD

+



-X AND **-X**

Choose 1 . X is the number of in their party. max. -3



SABRE TOOTH TROLL

+



Take a from another into your hand.

They decide **+2** OR **-2**